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CROWNRESORTS



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*Terms and conditions: Patrons must be aged 18 years and over and not prohibited from entering the casino or the Crown Entertainment Complex for any reason.



LEARN TO PLAY

Crown's latest table
game that's fun to play
and easy to learn.





HOW TO PLAY

Objective

The aim of the game is to achieve one of eight possible dice combinations, the highest ranking being Five of a Kind (in the first shake) or "Nutz".

How to play

There are seven permissible wagers that a player may place. A player must place at least one, and may place up to all seven of the wagers.

The game starts by the Dealer offering a player to shake the five dice in the Dice Cup.

If the uppermost faces of the dice form a Full House, No Hand, Straight or Five of a Kind (Nutz) combination, they represent player's final hand, and the round of play is complete. Wagers are paid and taken accordingly.

If any of the dice form a Pair, Trips, Quads or Two Pair after the first shake, the matching dice will be retained and the unmatched dice will remain in the Dice Cup to be shaken again.

After the second shake, if any or all of the dice in the Dice Cup match the retained dice, they will also be retained. If there are still any remaining unmatched dice, they will stay in the Dice Cup to be shaken again (Maximum 3 shakes.)

Following the third shake, the round of play is complete and the five dice form the player's hand.

The same player will shake all three times (if required) in a round of play. If the player does not wish to shake the dice, the Dealer will shake the dice to complete the hand.

Payout Combinations

The combinations that involve a payout to the player include:

Hand	Description	Example
Nutz	Five dice displaying the same number.	
Quads	Four dice displaying the same number, and an additional dice displaying a different number.	
Full House	Three dice displaying the same number, and an additional two dice displaying the same number that is different to the other three dice.	
Trips	Three dice displaying the same number and an additional two dice displaying different numbers.	
Two Pair	Two dice displaying the same number, and an additional two dice displaying the same number that is different to the number displayed on the first two dice. The remaining die displays a number different to the other four dice.	
Pair	Two dice displaying the same number. The remaining three dice display different numbers to the first two dice.	
Straight	Five dice displaying a different number in consecutive order where no two dice have the same number (one is not considered to be consecutive to six)	
No Hand	Any combination of five dice that does not form a Nutz, Quads, Full House, Trips, Two Pair, Pair or Straight hand.	

Pay Table

Hand	Example	Outcome	Payout
Nutz		1 st Shake 2 nd /3 rd Shake	100:1 25:1
Pair			25:1
Straight or No Hand			9:1
Quads			5:1
Trips			5:1
Two Pair			3:1
Full House			2:1