

CHAMPIONSHIP SCHEDULE

Promoter:	Crown Melbourne Limited (ABN 46 006 973 262), 8 Whiteman Street, Southbank VIC 3006 (Crown)
Entrants (who	Invited Crown Rewards members only who are not excluded or prohibited from entering the Promoter or any
can enter?):	Crown property for any reason.
Participating	Level 1 Poker Room at the Promoter.
Venue:	
Tournament	Sunday 27 April – Monday 12 May 2025
Period:	
Registration	Please refer to Annexure A – Tournament Structure for the relevant registration periods and registration costs.
Period and	
Cost:	
Entry	For entry into the Victorian Poker Championship April 2025 (Championship), Entrants will need to register for
Conditions:	the Tournaments/Satellites as follows:
	1) Present in person at the Tournament registration booth located in the Poker Room;
	2) Pay the relevant registration cost (consisting of prize pool (i.e. buy-in) and commission fee); and
	3) Present valid photo ID and a valid Crown Rewards membership card (Member). Where an entrant is
	not a valid Member and they are required to become a Member, that entrant must present at least
	one (1) item of Appropriate Identification from the Primary ID list in accordance with the current
	Crown Rewards Rules. The Tournament Director may waive the requirements of this clause if they
	determine that the entrant's circumstances are considered to warrant this action.
	All entrants may view the Tournament Terms and Conditions prior to registering for a Tournament and all
	entrants must abide by them, or risk disqualification. A copy of the approved Terms and Conditions will be
	published on the Crown Poker website Victorian Poker Championship - Crown Melbourne) and will be made
	available throughout the duration of the Tournaments in the Poker Room.
Number of	All Tournaments and Satellites will be held with a minimum of two (2) and a maximum of five thousand
Entrants	(5,000) entrants.
	a) The number of entrants may also include 'Alternates'. Alternates are entrants permitted to enter a
	Tournament/Satellite with a full starting bank of chips, within a predetermined period after the
	Tournament/Satellite starts, as other entrants are eliminated or where an additional table is added
	subsequent to the Tournament commencement.
	b) Management of Crown reserves the right to cancel a Tournament if the minimum number of entrants is
	not achieved by thirty (30) minutes prior to the scheduled start time of a Tournament. All entrants will
	be given reasonable prior notice via telephone and in writing in the event that a Tournament is cancelled.
	c) With the exception of (b) above, Crown may cancel a Tournament, but will only do so in circumstances
	beyond Crown's reasonable control (for example, forces of nature and action or inaction by a government
	agency). In the event that a Tournament is cancelled, where practicable, all entrants will be given
	reasonable prior notice. Crown (including its employees, agents and contractors) has no liability for any claim (including without limitation for losses or expenses) relating to a cancellation pursuant to this
	clause.
	Gloude.
Buy-In/Entry	
Fee Conditions:	<u>Refund</u>
ree conditions:	The buyyin and entry fee, if any will be refunded in the event that a Tournament does not proceed or where
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prior to the commencement of a particular Tournament, it is determined that an entrant is ineligible to enter that Tournament. The buy-in and entry fee may be refunded in the event that an entrant would be playing in more than one (1) event running concurrently.

Withdrawal

If an entrant withdraws from a Tournament/Satellite prior to the scheduled Tournament/Satellite date, the buy-in only is refundable or may be transferred to another person if the entrant has not already entered the Tournament and is in accordance with the transfer section below. A refund will not be granted if a person is or becomes excluded from the Promoter.

Entrant withdrawal does not apply to an entry won in a Satellite Tournament, except upon written evidence in a form acceptable to Crown of:

- a) The death of the entered person. In this case, the amount already paid will be refunded to the entered person's estate upon presentation of proper legal documentation by the estate.
- b) The death of an immediate family member of the entered person, or a hospital stay of the entered person or an immediate family member. In these instances, the buy-in and entry fee will be held by Crown and transferred to the same Tournament to be held in the subsequent year.
- c) The entry won in a Satellite is won by an entrant already entered into that Tournament. In this instance, if the entrant has bought in directly to the Tournament, they will have the buy-in and entry fee refunded. If they had previously won an entry in a Satellite, any subsequent entries won become transferable in accordance with the transfer section below.

<u>Transfer</u>

The Tournament Director has the discretion to transfer an entrant's buy-in and entry fee to the same or similar Tournament to be held in the subsequent year, if an entrant's circumstances are considered to warrant this action.

Disqualification

The buy-in and entry fee, if any, will not be refunded to an entrant who is disqualified from a particular Tournament and that entrant's Tournament chips will be taken out of play.

Substitute

At the discretion of the Tournament Director, an entrant may transfer their entry to a substitute, provided that person is entitled to enter the Tournament and they have not already entered the Tournament. Where a substitute is nominated, entry into the Tournament will be transferred to the substitute and the substitute will act on behalf of the entrant, commencing or continuing play in the entrant's stead and using any applicable bank of Tournament chips allocated to or accumulated by the entrant.

<u>Forfeiture</u>

At the close of the registration period of a Satellite, all entrants will have the option to forfeit their bank of Tournament Chips so as to allow them the ability to re-enter that specific Satellite. If an entrant does elect to forfeit their bank of Tournament Chips, the Tournament Director must be informed prior to that entrant re-entering the Satellite, and their remaining Tournament Chips will be removed from play.

Tournament Format:

1. <u>Tournament Director</u>



The Promotor will appoint a Tournament Director who must be present for the duration of the Championship. The Tournament Director may, at their discretion, appoint one (1) or more deputies whom may act as designees of the Tournament Director.

Particular Tournaments/Satellites for the Championship will be conducted in accordance with the Tournament Structure (Annexure A) and Tournament Schedule (Annexure B), including prize pool (buy-ins), commission fees and add-ons available at Victorian Poker Championship - Crown Melbourne

The Tournament Director reserves the right to alter the start date and/or time of any Tournament or Satellite. All entrants will be given reasonable notice in the event that the start date and/or time of any Tournament is altered.

2. Tournament and Satellite Format

All Tournaments and Satellites as detailed in the Tournament Structure (Annexure A) will consist of one or more Rounds/Sessions and/or a Final and will be played on one or more tables; the number of tables being determined by the number of entries received for a particular Tournament/Satellite.

- Multi-Table Satellites: Any remaining prize money will be awarded as a single cash prize.
- **Supershot Satellites:** Supershot Satellites are a multi-table, No Limit Holdem Satellite where one (1) in ten (10) entrants will qualify for entry into the Main Event.
- Supersonic & Super Duper Sonic Satellites: Supersonic and Super Duper Sonic Satellites are single table Satellites where the winner receives an entry into a Supershot Satellite. Entrants may only bet, raise or fold. Checking or calling, unless calling 'all-in', is not permitted.
- Flips Satellites: Flips Satellites are a single-table, No Limit Holdem Satellite, where one (1) in ten (10) entrants will qualify for entry into the Main Event and Events.
 - One (1) hand will be dealt; all cards face up. Entrants will not be permitted to make decisions.
 - 100% of funds are returned to prize pool.

Prior to the commencement of the Tournament/Satellite, entrants may be provided with instruction on how to play the game. This instruction may comprise a demonstration by the Dealer and/or participation in a number of 'practice hands'.

The Tournament Director may, for any particular Tournament/Satellite, determine if there will be any repechage, catch-up or secondary Rounds/Sessions.

Table and Seat Allocation

- 2.1 The names of all entrants for a particular Tournament/Satellite will be drawn by ballot or randomly generated by computer to determine each entrant's table number and playing position.
- 2.2 The number of entrants allocated to any one (1) table will be at the discretion of the Tournament Director.
- 2.3 On a particular table, position 1 is located to the immediate left of the Dealer, with position numbers ascending in a clockwise order.
- 2.4 A draw for the Dealer button will be held at the beginning of each Tournament/Satellite.



2.5 Seating assignments may be altered to ensure that entrants who are connected by family or association play at different tables or are separated on the final table.

Wagers

- 2.6 All wagers will be made with Tournament chips. Tournament chips in the possession of an entrant at the conclusion of a particular Tournament/Satellite will remain the property of Crown.
- 2.7 Entrants in a particular Tournament/Satellite will each be allocated the same amount of Tournament chips and will be advised of the actual amount of chips prior to the commencement of the Tournament/Satellite. A starting bank of chips will be placed on the table in front of each designated playing area.
- 2.8 An entrant's bank of chips must remain on the table in full view of all participants, with the highest denomination chip the most prominent, until each session is completed and the winner(s) is determined.
- 2.9 A bank of chips will not be supplemented or removed from the table by an entrant during the conduct of tournament play, unless in the form of a re-buy or add-on.
- 2.10 Where an entrant is re-seated in accordance with clause 3 (Elimination) of this section, they must transfer their bank of chips so that the chips remain in clear view of the Dealer (or above) and the Tournament/Satellite entrants. Failure to do so may result in the chips being forfeited.

Re-buys and Add-ons

- 2.11 Where a Tournament/Satellite allows re-buys, entrants in that Tournament/Satellite may purchase an additional bank of chips when an entrant's chip bank falls below a predetermined amount. The additional bank of chips will be equivalent to the original starting bank described in the Tournament Structure (Annexure A).
- 2.12 Re-buys will only take place for a predetermined period of time during a Tournament/Satellite.
- 2.13 The length of the re-buy period and the number of re-buys and add-ons will be determined by the Tournament Director and announced prior to the commencement of that particular Tournament/Satellite.
- 2.14 Where the Tournament/Satellite allows add-ons, all entrants in that particular Tournament/Satellite may purchase an additional bank(s) of chips at the end of the re-buy period for the amount stipulated in Tournament Structure (Annexure A).
- 2.15 If an entrant has exhausted their bank of chips and wishes to re-buy, they must re-buy prior to the commencement of the next round of play, or it will be deemed that they have been eliminated from the Tournament/Satellite.

Time to Act

2.16 Entrants may request to 'put the clock' on another entrant. Subject to the request being reasonable, the Tournament Director will call "time" and the entrant in question will have one (1) minute to act. If action has not been taken by the time one (1) minute has elapsed, there will be a ten (10) second countdown.



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If an entrant has not acted on their hand by the time the countdown has elapsed, the hand will be dead. All wagers made by that entrant will remain in the pot(s). The Tournament Director may also call "time" on an entrant, if deemed necessary.

If the Tournament Director determines that an entrant is deliberately being slow to act on more than one (1) occasion in the same Tournament/Satellite, that entrant may be given a maximum of ten (10) seconds to act for all subsequent hands.

Betting Limits

- 2.18 The betting limits, together with the timing of increases in blinds and/or antes, will be determined by Crown and announced to all entrants prior to the commencement of the Tournament/Satellite.
- 2.19 In Limit games; a single oversize chip will constitute a call if there is no announcement or indication of intent to raise.
- 2.20 In No Limit or Pot Ratio games; a single oversize chip without an announcement or indication of intent to raise will:
 - a. In the first betting round; constitute a call; and
 - h. In subsequent betting rounds; if it is the first bet of that round, it will constitute the size of the oversize chip bet or the maximum bet permitted within the betting limits. If it is not the first bet of the round, it will constitute a call.
- 2.21 In all games; if an entrant makes a raise of 50% or more of the previous bet without an announcement or indication of intent, they will be required to make the raise up to the minimum raise permitted. In all games; unless going 'all in', if an entrant makes a raise of less than 50% of the previous bet or raise without an announcement or indication of intent, it will be taken as a call.
- 2.22 Where an entrant bets unannounced with two (2) chips of the same denomination totalling more than the amount to call and less than the minimum amount to raise, it is only a call. In this instance, clause 2.9 (above) does not apply.
- 2.23 In all games; if an entrant makes a bet of less than the amount required to call, they will be required to make up the difference or fold and surrender the initial bet, which then forms part of the pot.
- 2.24 In No Limit or Pot Ratio games; if an entrant states the intent to raise and bets with an oversize chip, the raise will be the maximum amount allowable up to the size of that chip.
- 2.25 In Limit games; there will be a limit of three (3) raises for each betting round even when two (2) entrants remain in a hand. Once the Tournament/Satellite, however, is down to the last two (2) entrants, there is no limit to the number of raises.
- 2.26 In No Limit or Pot Ratio games; when raising, an entrant must either bet the amount of the raise in one 'clean' motion or state the raise amount. By stating the intent to raise, an entrant protects his/her right to raise, but the raise must still be completed as per the previous sentence guidelines.
- 2.27 Verbal declarations in turn are binding. Verbal declarations or action out of turn may also be binding:
 - If an entrant bets, raises or calls out of turn, the bet stands



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- b. If an entrant who should have acted prior to the out of turn entrant chooses to bet more than the out of turn bet, the entrant who acted out of turn can either make up the difference to call, or take back his bet and fold, or re-raise.
- An entrant who checks out of turn forfeits all rights to bet or raise. c.
- 2.28 Only in Pot Limit and Half Pot games may an entrant request the Dealer to inform him/her of the pot

General

- At the Tournament Director's discretion, any Tournament/Satellite can have 'hand-for-hand' play 2.29 introduced and removed where deemed appropriate. When dealing 'hand-for-hand':
 - No additional time will be added back onto the clock and the existing blind level will be counted down as normal:
 - At the end of the following blind level, the clock will be paused and remain paused until 'handb. for-hand' is no longer required; and
 - In any event, the blinds will only ever increase once.
- 2.30 At the Tournament Director's discretion, Dealers may deal 'round-for-'round when the number of entrants remaining exceeds places paid by two (2).
- 2.31 All cards will be turned face-up once an entrant is 'all-in' and all action is complete.
- 2.32 In the event of a split pot; where there is an odd chip, the odd chip will be broken down to the lowest denomination chip in play on the table at that time. If, after the odd chip has been broken down, an amount remains that cannot be equally divided, that remaining amount will go to the high hand. If there are two (2) or more high or low hands of the same value:
 - In Flop games; the remaining amount will go to the nearest active hand to the left of the button.
 - b. In Stud games; the remaining amount will go to the highest card by suit.
 - In Hi-Lo split games; the pot will be split as evenly as possible.
- 2.33 A hand may be ruled retrievable by the Tournament Director.
- 2.34 When it is time to 'colour-up' chips (remove the smallest denomination chips from the table), the chips will be 'raced-off' with a maximum of one chip going to any one entrant. The chip race always starts in the No 1 Seat. An entrant cannot be 'raced-out' of a Tournament/Satellite. In the event that an entrant loses the 'race off' and has no chips remaining, they will be given one chip of the smallest denomination in play, so that they can continue to play.
- 2.35 Subject to clause 2.26 an entrant who wants to make a phone call must step away from the table. Should an entrant step away from the table during a hand, that hand is dead.
 - Entrants who wish to use an iPhone (or similar device) at the table may be required to use that device in 'Airplane Mode', whereby the device is switched on, but is incapable of receiving or making calls or text messages.
 - Mobile phones must not rest on the felt of the table under any circumstances.
- 2.36 Unless being re-seated in accordance with clause 3.3, an entrant must be at the table by the time the Dealer has completed the initial deal, or his/her hand is dead.



- 2.37 There will be no foreign chips allowed on the table except for a maximum of one (1) card protector per entrant.
- 2.38 When new betting limits are announced, the limits apply from the next hand. A hand begins when the Dealer:
 - a. 'Riffles' for the first time for a manual shuffle; or
 - b. Presses the green button on an automated shuffle machine.
- 2.39 On any Final Table, the use of audio headphones, iPods or other similar electronic devices will not be permitted.
- 2.40 In the event that Tournament play extends beyond a reasonable time during a gaming day, the Tournament Director may elect to suspend the Tournament/Satellite and continue it the next gaming day or at a time to be agreed.
- 2.41 When only two (2) entrants remain in a Tournament/Satellite, the button will be on the small blind. The button will be adjusted so that no entrant will pay the big blind twice in succession

3. Elimination

- 3.1 Once an entrant has lost their bank of chips and exhausted all opportunities to re-buy or add-on (as applicable) and is subsequently eliminated from a Tournament/Satellite, they will not be permitted to re-enter that particular Tournament/Satellite.
- 3.2 As entrants are eliminated from the Tournament/Satellite, the number of tables may be reduced at the discretion of the Tournament Director.
- 3.3 To maintain balanced tables throughout the duration of a Tournament/Satellite, entrants may be reseated at the discretion of the Tournament Director. Unless deemed otherwise by the Tournament Director, the following procedure will be applied:
 - a. A difference of two (2) entrants between Tournament/Satellite tables is acceptable. During the final stages of a particular Tournament/Satellite a difference of two (2) entrants will be balanced as soon as is practicable.
 - b. On any table which is three (3) or more entrants short, creating a difference of three (3), play will be suspended until that table has been balanced.
 - c. For all games except Stud; tables will be balanced by moving an entrant in the corresponding seat in relation to the second blind from the table to be reduced, to the table that requires balancing.
 - d. In Stud games; entrants will be high carded on the table to be reduced and the entrant(s) with the highest card will move to the lowest empty seat number on the table requiring balancing.
 - e. Entrants must promptly move to the table as requested or risk incurring a penalty as described in the Conduct of Play section below.
 - f. Where an entrant is re-seated, they will assume all rights and responsibilities of his/her new position. An entrant moving to a new table is eligible to be dealt a hand in any position, except if they are seated in between the button and the small blind.



TERMS AND CONDITIONS

Tournament Rounds:	In the event of more than one (1) entrant being eliminated from a Tournament/Satellite during the same round of play on the same table, places will be allocated relative to the size of the eliminated entrants' respective Tournament chip banks prior to the commencement of that particular round of play. In the event of two (2) entrants being eliminated from two (2) separate tables on a corresponding round of play; those entrants will be equal in placing regardless of their Tournament chip bank at the commencement of that particular round of play. Please refer to Annexure A – Tournament Structure.		
Conduct of Play:	 The Tournament Director may penalise any entrant who fails to comply with these Terms and Conditions, or whose behaviour is assessed as being detrimental to the integrity or the proper conduct of the Tournament/Satellite, including, but not limited to the following examples: Abuse of Crown employees, either verbally or physically; Abuse of other entrants, either verbally or physically; An entrant showing his/her cards or verbally advising the content of his/her hand to another entrant(s) when the betting round is not complete; Exposing hole card(s) with action pending; Causing card(s) to go off the table; Advising another entrant how to play a hand; Soft-play occurs; Deliberately miscalling a hand; Sitting in the wrong seat; Collusion; Intentionally avoiding payment of a blind when moving from a broken table; Make or receive text messages; or Send or receive text messages; or Send or receive text messages; or Communicate with another person in any way using that particular device. 		
	 Penalties imposed may be as follows: Exclusion from the table for one (1) or more rounds of play (blinds, antes and/or forced bets to be forfeited); or Time penalties of five (5), ten (10), twenty (20) or forty (40) minutes away from the table may also be used (blinds, antes and/or forced bets to be forfeited); or Disqualification from Tournament/Satellite. The Tournament Director reserves the right to read any unexposed hands to determine whether or not collusion has occurred. 		



- 4. If, at the commencement of a Tournament/Satellite, an entrant does not take their allotted seat at the specified times as nominated by the Tournament Director, and is not disqualified:
 - All antes, blinds and forced bets will be deducted from the set amount of an entrant's Tournament chips for each round of betting until they take their allotted seat. The entrant's position at the table will still be dealt in and retain all rights as if they were present at the table; and
 - In accordance with the 'Substitute' section (Buy-In/Entry Fee Conditions), the entrant may nominate, in person, a substitute to take his/her allotted seat during any Tournament/Satellite.
- 5. During a particular Tournament/Satellite, any entrant who is absent from play will have all antes, blinds and forced bets deducted from the set amount of his/her Tournament chips for each round of betting until they return. The entrant's position at the table will still be dealt in during the absence and retain all rights as if they were present at the table.
- 6. Any entrant who retires during the course of play may:
 - Nominate a substitute in accordance with 'Substitute' section (Buy-In/Entry Fee Conditions); or
 - From the time of retirement, continue to have all antes, blinds and forced bets deducted from the value of his/her chip stack. The entrant will remain eligible to progress to the next Round/Session or Final as the case may be and remain eligible to be awarded any applicable Prize in accordance with Annexure C Payout Structure.
- 7. Crown reserves the right to ban any means of advertising including apparel which contains obscene images or words or is otherwise deemed inappropriate by Crown.
- 8. Prior to the commencement of any Tournament/Satellite which contains a televised component, an entrant must provide in writing, the details of any sponsorship arrangements they may have to the Tournament Director. Entrants who have had their entry paid for by another party will be deemed to be sponsored by that party unless they advise the Tournament Director otherwise, in writing, prior to the commencement of the Tournament/Satellite. Entrants may not change their sponsorship arrangements once a Tournament/Satellite has commenced, unless approved at the discretion of the Tournament Director. Any entrant, who during a Tournament/Satellite displays a sponsor's logo that has not been previously advised, may be subject to the penalties detailed at paragraph 2. above.
- 9. All Tournaments/Satellites will be conducted by the Tournament Director and/or his/her deputies in accordance with these Terms and Conditions and the Rules of Poker. In the event of any inconsistency between these Terms and Conditions and the Rules of Poker, the Rules of Poker shall prevail.
- 10. In the event of a dispute relating to any Tournament/Satellite, the decision of the Tournament Director shall be final.
- 11. To the maximum extent permitted by law and without affecting any rights which cannot be excluded under the Australian Consumer Law and Fair Trading Act 2012 (Vic) and the Competition and Consumer Act 2010 (Cth), Crown (including the Tournament Director) shall not be liable for any losses whatsoever that may arise from any decision of the Tournament Director.
- 12. A casino patron who has a complaint relating to the conduct of gaming or betting in the casino by Crown is entitled to have the complaint investigated by the VGCCC, pursuant to legislative requirements and the Rules of Poker
- 13. The winner(s) for a Tournament/Satellite will be the last entrant(s) remaining in that particular Tournament/Satellite after all other entrants have been eliminated.



Prizes:	The Total Prize Pool for this Tournament is \$100,000* to be distributed as follows:
	1) 1 st Place: \$50,000 plus trophy
	2) 2 nd Place: \$25,000
	3) 3 rd Place: \$10,000
	4) 4 th Place: \$5,000
	5) 5 th Place: \$5,000
	6) 6 th Place: \$5,000
	*Please note that the Total Prize Pool may fluctuate impacting the distribution and value of Prizes. Please refer to Annexure C – Payout Structure.
	All prizes will be in the form of cash chips which are redeemable for cash, a cheque, or any combination of these at the winner's election at any Cage.
Total Prize	\$100,000 * (Total Prize = Prize Pool - Commission)
Pool:	*Total Prize Pool may fluctuate, please refer to Annexure C – Payout Structure.
How are	Winners will be notified in person at the conclusion of the Tournament.
winners	
notified:	Details of winners will be published on the Promoter's website Poker Tables at Crown Casino - Crown Melbourne

GENERAL TERMS AND CONDITIONS

- 1) These Terms and Conditions incorporate and must be read together with the details outlined in the Championship Schedule (above). Participation and eligibility to claim a prize in this Tournament are subject to agreement to these Terms and Conditions and the Championship Schedule.
- 2) All Entrants may view the Terms and Conditions prior to registering for the Tournament. The Terms and Conditions will be made available on request and are available the Mahogany Room reception prior to and for the duration of the Tournament.
- 3) Any failure to comply with these Terms and Conditions may result in the disqualification of any Entrant. Disqualification will be at the Promoter's sole discretion and no correspondence will be entered into.

4) Rules and Complaints:

- a) The Victorian Gambling and Casino Control Commission (**VGCCC**) will be notified of any change to the Tournament details listed above prior to the commencement of the Tournament.
- b) The Promoter reserves the right to cancel, terminate, modify, or suspend the Tournament or amend these Terms and Conditions, subject to any directions from a regulatory authority. The Promoter will update these Terms and Conditions as soon as is practicable if this occurs.
- c) All Entrants understand and agree that the Tournament will be conducted by the Tournament Director and/or their deputies in accordance with the VGCCC approved Poker Rules (Poker Rules) (available on request or on the Crown website). In the event of any inconsistency between these Terms and Conditions and the Poker Rules, the Poker Rules shall prevail.
- d) A casino patron who has a complaint relating to the conduct of gaming or betting in the casino by Crown is entitled to have the complaint investigated by the VGCCC pursuant to legislative requirements and the Poker Rules.



5) Entry:

- a) This Tournament is not open to Entrants or other persons excluded from the casino pursuant to the provisions of the *Casino Control Act 1991* (Vic) or who are otherwise prohibited from entering the Crown Entertainment Complex for any reason, including persons who become prohibited before or after the winners are determined (up to the time of receipt or collection of a prize by a prize winner).
- b) Crown reserves the right to refuse any application for entry into the Tournament and the participation of any nominated substitute.
- c) Participation in the Tournament constitutes an acceptance of these Terms and Conditions. All Entrants may view the Tournament Terms and Conditions prior to registering for the Tournament and must abide by them, or risk disqualification. Copies will be made available on request and at the Mahogany Room reception prior to and for the duration of the Tournament.
- d) Crown reserves the right to cancel the Tournament if the minimum number of Entrants is not achieved. All Entrants will be given reasonable notice in the event that the Tournament is cancelled.
- e) Crown may cancel the Tournament in circumstances beyond Crown's reasonable control (for example, forces of nature and action or inaction by a government agency). In the event that the Tournament is cancelled, where practicable, all Entrants will be given reasonable prior notice. Crown (including its employees, agents and contractors) has no liability for any claim (including without limitation for losses of expenses) relating to a cancellation pursuant to this clause.

6) Prizes:

- a) Prize values are correct as at the date of preparing these Terms and Conditions. The Promoter is not responsible for any change in prize value.
- b) Prizes are non-negotiable and non-cash Prizes are not redeemable for cash, or any other goods or services and must be taken as and when offered or will be forfeited. If forfeited, the Promoter will not be liable.
- c) Where a winner is not able to redeem a Prize (or part thereof) due to physical inability or incapacity, poor weather or any other circumstances beyond the Promoter or the prize provider's reasonable control, then that Prize (or part thereof) will be forfeited and is not redeemable for cash, or any other prize, goods or services.
- d) If a Prize is unavailable for any reason the Promoter will award the winner a similar Prize of equivalent value (as determined by the Promoter).
- e) Unless otherwise stated in these Terms and Conditions, if a Winner fails to claim the Prize or respond to Winner notifications within 28 days, the Winner will forfeit the Prize and no substitute will be offered.
- f) The Tournament Prize Pool will consist of all buy-ins together with any re-buys and add-ons (less any admin fees) in accordance with Annexure C Payout Structure.
- g) Entrants in a particular Tournament will be advised of the actual prize pool break at the completion of the registration period for the Tournament (refer to Annexure C).
- 7) **Tax:** The Promoter is not responsible for any tax implications arising from the Entrant winning a Prize.



- 8) **Entrant Consent and Licence**: Subject to Entrants' permission, Crown reserves the right and licence to use Entrants' names, suburbs, photographs, images and likenesses for the purpose of promoting and advertising Crown and the Crown Entertainment Complex.
- 9) **Privacy Collection Statement**: The Promoter may collect, use and disclose entrants' personal information, including name and contact details, for purposes associated with the conduct of the Tournament, sending emails to entrants regarding their entry into the Tournament, publicising the results and Prize collection. Uses may also include future promotion, marketing, and publicity in accordance with the Promoter's Privacy Policy https://www.crownmelbourne.com.au/general/privacy-policy. Unless otherwise advised by the entrant, by entering this Tournament, each entrant consents to the retention and use of their information in this manner.
- 10) **Disputes**: In the event that there is a dispute concerning the conduct of the Tournament or claiming a prize, the Promoter will resolve the dispute in direct consultation with the Entrant. The Tournament Director's decision in connection with any aspect of this Tournament will be binding and final on every Entrant.
- 11) Consumer Rights: To the maximum extent permitted by law and without affecting any rights which cannot be excluded under the *Australian Consumer Law and Fair Trading Act 2012* (Vic) and the *Competition and Consumer Act 2010* (Cth), Crown (including the Tournament Director) shall not be liable for any losses whatsoever that may arise from any decision of the Tournament Director.
- 12) Indemnity: Subject to their Consumer Rights, each Entrant and any person partaking in any component of the Prize, releases and indemnifies the Promoter from any claim, loss, damage, injury, expense, cost or charge sustained or in any way incurred in connection with the Prize or Tournament or participation in the Prize or Tournament. The Promoter (including its employees, agents and contractors) has no liability to any person for injury (including illness or death), loss or damage whatsoever (including but not limited to direct, indirect, consequential or economic loss) suffered or sustained in connection with this Tournament, the promotion of this Tournament, or the awarding, condition, use or misuse of any Prize, except for any liability which cannot be excluded by law (in which case, that liability is limited to the greatest extent allowed by law). This clause does not apply to the extent that the Promoter's liability (if any) arises from an act or omission of the Promoter in respect of its supply of services and/or goods to the Winners in the ordinary course of the Promoter's business.
- 13) Limitation of Liability: To the fullest extent permitted by law, the Promoter excludes liability for any problems or technical malfunction or human error. The Promoter's responsibility for the provision of Prizes is limited to the prizes as described in these Terms and Conditions, the Promoter accepts no further liability or commitment beyond those stated and is not liable for any failure of the Promoter's agents or contactors to supply the Prizes as stated. All times are best estimates only and the Promoter does not guarantee that events will take place exactly at the times stated. The Promoter will not be responsible for any act, omission, failure or delay by the Promoter that is due to any acts which are not reasonably within its control, including as a result of any technical malfunction.
- 14) **Social Media Platforms**: This Tournament is in no way sponsored, endorsed or administered by, or associated with any social media platform, including Facebook, Instagram and Twitter. Entrants provide their information to the Promoter and not to any social media platform. Entrants completely release any relevant social media platforms from any and all liability.
- 15) **Crown PlaySafe:** The Promoter practices safer gambling and supports guest safety and wellbeing. The Crown PlaySafe contact number is 1800 801 098 and the Gambling Help Online website is www.gamblinghelponline.org.au.

ANNEXURE A - TORNAMENT STRUCTURE



TOURNAMENT STRUCTURE EVENT 1 OPENING EVENT | NO LIMIT HOLD'EM

REGISTRATION COST: \$550 (\$480 prize pool + \$70 commission)

START BANK: 20,000

LEVEL DURATION: 30 minutes.

SHOT CLOCK: 30 seconds to act.

Final table players will be allocated 2 time breakers, worth 1 minute of additional time each.

LATE REGISTRATION is available until the completion of the 2nd break.

LEVEL	SMALL BLIND	BIG BLIND	BIG BLIND ANTE		
1	100	100	100		
2	100	200	200		
3	200	400	400		
4	300	600	600		
	BF	REAK			
5	400	800	800		
6	500	1000	1000		
7	600	1200	1200		
8	800	1600	1600		
	BF	REAK			
9	1000	2000	2000		
10	1200	2400	2400		
11	1500	3000	3000		
12	2000	4000	4000		
	BF	REAK			
13	2500	5000	5000		
14	3000	6000	6000		
15	4000	8000	8000		
16	5000	10000	10000		
	END (OF DAY 1			
17	6000	12000	12000		
18	8000	16000	16000		
19	10000	20000	20000		
20	12000	24000	24000		
	BREAK				
21	15000	30000	30000		
22	20000	40000	40000		
23	25000	50000	50000		
24	30000	60000	60000		







TOURNAMENT STRUCTURE EVENT 2 FREEZEOUT | NO LIMIT HOLD'EM

REGISTRATION COST: \$400 (\$340 prize pool \$60 commission)

START BANK: 30,000

LEVEL 1-6:

20 minute levels.

LEVEL 7 ONWARDS: 30 minute levels.

SHOT CLOCK: 30 seconds to act.

Final table players will be allocated 2 time breakers, worth 1 minute of additional time each.

LATE REGISTRATION is available until the completion of the 1st break.

SINGLE ENTRY: re-entries are not allowed for this tournament.

LEVEL	SMALL BLIND	BIG BLIND	BIG BLIND ANTE
1	100	200	200
2	200	400	400
3	300	600	600
4	400	800	800
5	500	1000	1000
6	600	1200	1200
	BR	EAK	
7	800	1600	1600
8	1000	2000	2000
9	1200	2400	2400
10	1500	3000	3000
	BR	EAK	
11	2000	4000	4000
12	2500	5000	5000
13	3000	6000	6000
14	4000	8000	8000
	BR	EAK	
15	5000	10000	10000
16	6000	12000	12000
17	8000	16000	16000
18	10000	20000	20000
	BR	EAK	
19	15000	30000	30000
20	20000	40000	40000
21	30000	60000	60000
22	40000	80000	80000







TOURNAMENT STRUCTURE EVENT 3 HYPER TURBO NLHE | NO LIMIT HOLD'EM

REGISTRATION COST: \$200 (\$160 prize pool + \$40 commission)

START BANK: 20,000

LEVEL DURATION: 15 minutes.

SHOT CLOCK: 15 seconds to act.

LATE REGISTRATION is available until the completion of the 1st break.

LEVEL	SMALL BLIND	BIG BLIND	BIG BLIND ANTE			
1	100	100	100			
2	100	200	200			
3	200	400	400			
4	300	600	600			
5	400	800	800			
6	500	1000	1000			
7	600	1200	1200			
8	800	1600	1600			
	BREAK					
9	1000	2000	2000			
10	1200	2400	2400			
11	1500	3000	3000			
12	2000	4000	4000			
13	3000	6000	6000			
14	4000	8000	8000			
15	6000	12000	12000			
16	8000	16000	16000			
	BF	REAK				
17	10000	20000	20000			
18	15000	30000	30000			
19	20000	40000	40000			
20	25000	50000	50000			







TOURNAMENT STRUCTURE EVENT 4 VPC 250 | NO LIMIT HOLD'EM

REGISTRATION COST: \$250 (\$200 prize pool + \$50 commission)

START BANK: 20,000

LEVEL DURATION: 20 minutes.

SHOT CLOCK: 30 seconds to act.

Final table players will be allocated 2 time breakers, worth 1 minute of additional time each.

LATE REGISTRATION is available until the completion of the 1st break.

LEVEL	SMALL BLIND	BIG BLIND	BIG BLIND ANTE		
1	100	200	200		
2	200	400	400		
3	300	600	600		
4	400	800	800		
5	500	1000	1000		
6	600	1200	1200		
	BR	EAK			
7	800	1600	1600		
8	1000	2000	2000		
9	1200	2400	2400		
10	1500	3000	3000		
11	2000	4000	4000		
12	2500	5000	5000		
	BR	EAK			
13	3000	6000	6000		
14	4000	8000	8000		
15	5000	10000	10000		
16	6000	12000	12000		
17	8000	16000	16000		
18	10000	20000	20000		
	BREAK				
19	15000	30000	30000		
20	20000	40000	40000		
21	25000	50000	50000		
22	30000	60000	60000		







TOURNAMENT STRUCTURE EVENT 5 TEAMS EVENT | NO LIMIT HOLD'EM

REGISTRATION COST: \$800 (\$700 prize pool + \$100 commission)

START BANK: 20,000

LEVEL DURATION: 25 minutes.

SHOT CLOCK: 30 seconds to act.

Teams will consist of only two players. There will be one minute of allocated time between levels in which teams will alternate players.

At commencement of play, the first player will be given 10,000 starting chips. When the second player alternates in for the first time on either Level 2 or in the case of the first player being eliminated they will be given an additional 10,000 chips. Teams who register after Level 1 will be given a full stack immediately.

LATE REGISTRATION is available until the completion of the 3rd level.

LEVEL	SMALL BLIND	BIG BLIND	BIG BLIND ANTE
1	100	100	100
2	100	200	200
3	200	400	400
4	300	600	600
5	400	800	800
6	500	1000	1000
7	600	1200	1200
8	800	1600	1600
9	1000	2000	2000
10	1200	2400	2400
11	1500	3000	3000
12	2000	4000	4000
13	3000	6000	6000
14	4000	8000	8000
15	6000	12000	12000
16	8000	16000	16000
17	10000	20000	20000
18	15000	30000	30000
19	20000	40000	40000
20	30000	60000	60000







TOURNAMENT STRUCTURE EVENT 6 VPC 300 | NO LIMIT HOLD'EM

REGISTRATION COST: \$300 (\$245 prize pool + \$55 commission)

START BANK: 25,000

LEVEL DURATION: 20 minutes.

SHOT CLOCK: 30 seconds to act.

Final table players will be allocated 2 time breakers, worth 1 minute of additional time each.

LATE REGISTRATION is available until the completion of the 1st break.

LEVEL	SMALL BLIND	BIG BLIND	BIG BLIND ANTE		
1	100	200	200		
2	200	400	400		
3	300	600	600		
4	400	800	800		
5	500	1000	1000		
6	600	1200	1200		
	BR	EAK			
7	800	1600	1600		
8	1000	2000	2000		
9	1200	2400	2400		
10	1500	3000	3000		
11	2000	4000	4000		
12	2500	5000	5000		
	BR	EAK			
13	3000	6000	6000		
14	4000	8000	8000		
15	5000	10000	10000		
16	6000	12000	12000		
17	8000	16000	16000		
18	10000	20000	20000		
	BREAK				
19	15000	30000	30000		
20	20000	40000	40000		
21	25000	50000	50000		
22	30000	60000	60000		







TOURNAMENT STRUCTURE EVENT 7 H.O.R.S.E

REGISTRATION COST: \$800 (\$700 prize pool + \$100 commission)

START BANK: 12,000

LEVEL DURATION: 30 minutes.

LATE REGISTRATION is available until the completion of the 1st break.

Play will be 7 handed where possible.

7 hands of each game will be played, unless play is 8 handed, in which case 8 hands of each game will be played.

A minimum of 6 hands of each game will be dealt on the final table.

The game order will be: Hold'em, Omaha HiLo, Razz, Stud, Stud HiLo.

First game dealt on final table will be randomly drawn.

BRING IN OR SMALL COMPLETION					
LEVEL ANTE		BLIND	OR BIG BLIND	LIMITS	GAME
1		50	100	100/200	Limit Flop
	25	50	100	100/200	Stud Games
2		75	150	150/300	Limit Flop
	25	50	150	150/300	Stud Games
3		100	200	200/400	Limit Flop
	50	75	200	200/400	Stud Games
		150	300	300/600	Limit Flop
4	50	100	300	300/600	Stud Games
			BREAK		
_		200	400	400/800	Limit Flop
5	75	150	400	400/800	Stud Games
		250	500	500/1000	Limit Flop
6	100	200	500	500/1000	Stud Games
7		300	600	600/1200	Limit Flop
7	100	200	600	600/1200	Stud Games
		400	800	800/1600	Limit Flop
8	150	300	800	800/1600	Stud Games
			BREAK		
		500	1000	1000/2000	Limit Flop
9	200	400	1000	1000/2000	Stud Games
-10		800	1500	1500/3000	Limit Flop
10	300	600	1500	1500/3000	Stud Games
44		1000	2000	2000/4000	Limit Flop
11	400	800	2000	2000/4000	Stud Games
10		1300	2500	2500/5000	Limit Flop
12	500	1000	2500	2500/5000	Stud Games







TOURNAMENT STRUCTURE EVENT 8 VPC 500 | NO LIMIT HOLD'EM

REGISTRATION COST: \$500 (\$435 prize pool + \$65 commission)

START BANK: 30,000

LEVEL DURATION: 20 minutes.

SHOT CLOCK: 30 seconds to act.

Final table players will be allocated 2 time breakers, worth 1 minute of additional time each.

LATE REGISTRATION is available until the completion of the 1st break.

LEVEL	SMALL BLIND	BIG BLIND	BIG BLIND ANTE		
1	100	100	100		
2	100	200	200		
3	200	400	400		
4	300	600	600		
5	400	800	800		
6	500	1000	1000		
	BR	EAK			
7	600	1200	1200		
8	800	1600	1600		
9	1000	2000	2000		
10	1200	2400	2400		
11	1500	3000	3000		
12	2000	4000	4000		
	BR	EAK			
13	2500	5000	5000		
14	3000	6000	6000		
15	4000	8000	8000		
16	5000	10000	10000		
17	6000	12000	12000		
18	8000	16000	16000		
	BREAK				
19	10000	20000	20000		
20	15000	30000	30000		
21	20000	40000	40000		
22	25000	50000	50000		







TOURNAMENT STRUCTURE EVENT 9 HIGH ROLLER \$2K CHALLENGE | POT LIMIT OMAHA

REGISTRATION COST: \$2,000 (\$1,800 prize pool + \$200 commission)

START BANK: 40,000

LEVEL DURATION: 40 minutes.

SHOT CLOCK: 30 seconds to act.

There will be 4 time breakers allocated to each player on each day of the event. Time breakers will reset on each day of the event as well as on the final table. Time breakers DO NOT carry over from Day 1 to Day 2. Time breakers are worth 1 minute of additional time each.

LATE REGISTRATION is available until the completion of the 3rd break.

The Big Blind Ante will only be considered part of the pot after the flop.

LEVEL	SMALL BLIND	BIG BLIND	BIG BLIND ANTE			
1	100	100	100			
2	100	200	200			
3	200	400	400			
	BF	REAK				
4	300	600	600			
5	400	800	800			
6	500	1000	1000			
	BF	REAK				
7	600	1200	1200			
8	800	1600	1600			
9	1000	2000	2000			
	BREAK					
10	1200	2400	2400			
11	1500	3000	3000			
12	2000	4000	4000			
	END (OF DAY 1				
13	2500	5000	5000			
14	3000	6000	6000			
15	4000	8000	8000			
	BF	REAK				
16	5000	10000	10000			
17	6000	12000	12000			
18	8000	16000	16000			
	BF	REAK				
19	10000	20000	20000			
20	12000	24000	24000			
21	15000	30000	30000			







TOURNAMENT STRUCTURE EVENT 10 NLHE/PLO

REGISTRATION COST: \$400 (\$340 prize pool + \$60 commission)

START BANK: 25,000

LEVEL DURATION: 20 minutes.

SHOT CLOCK: 30 seconds to act.

Final table players will be allocated 2 time breakers, worth 1 minute of additional time each.

LATE REGISTRATION is available until the completion of the 1st break.

Game type changes every 8 hands.

PLO: The Big Blind Ante will only be considered part of the pot after the flop.

LEVEL	SMALL BLIND	BIG BLIND	BIG BLIND ANTE			
1	100	200	200			
2	200	400	400			
3	300	600	600			
4	400	800	800			
5	500	1000	1000			
6	600	1200	1200			
	BR	EAK				
7	800	1600	1600			
8	1000	2000	2000			
9	1200	2400	2400			
10	1500	3000	3000			
11	2000	4000	4000			
12	2500	5000	5000			
	BREAK					
13	3000	6000	6000			
14	4000	8000	8000			
15	5000	10000	10000			
16	6000	12000	12000			
17	8000	16000	16000			
18	10000	20000	20000			
BREAK						
19	15000	30000	30000			
20	20000	40000	40000			
21	25000	50000	50000			
22	30000	60000	60000			







TOURNAMENT STRUCTURE EVENT 11 FREEZEOUT LOCKOUT | NO LIMIT HOLD'EM

REGISTRATION COST: \$400 (\$340 prize pool \$60 commission)

START BANK: 30,000

LEVEL 1-6:

20 minute levels.

LEVEL 7 ONWARDS: 30 minute levels.

SHOT CLOCK: 30 seconds to act.

Final table players will be allocated 2 time breakers, worth 1 minute of additional time each.

LATE REGISTRATION is available until the completion of the 3rd level.

SINGLE ENTRY: re-entries are not allowed for this tournament.

LEVEL	SMALL BLIND	BIG BLIND	BIG BLIND ANTE		
1	100	200	200		
2	200	400	400		
3	300	600	600		
4	400	800	800		
5	500	1000	1000		
6	600	1200	1200		
	BR	EAK			
7	800	1600	1600		
8	1000	2000	2000		
9	1200	2400	2400		
10	1500	3000	3000		
	BR	EAK			
11	2000	4000	4000		
12	2500	5000	5000		
13	3000	6000	6000		
14	4000	8000	8000		
	BR	EAK			
15	5000	10000	10000		
16	6000	12000	12000		
17	8000	16000	16000		
18	10000	20000	20000		
BREAK					
19	15000	30000	30000		
20	20000	40000	40000		
21	30000	60000	60000		
22	40000	80000	80000		







TOURNAMENT STRUCTURE EVENT 12 HIGH ROLLER \$5K CHALLENGE | NO LIMIT HOLD'EM

REGISTRATION COST: \$5,000 (\$4,700 prize pool + \$300 commission)

START BANK: 40,000

LEVEL 1-12: 40 minute levels.

LEVEL 13 ONWARDS: 60 minute levels.

SHOT CLOCK: 30 seconds to act.

There will be 4 time breakers allocated to each player on each day of the event. Time breakers will reset on each day of the event as well as on the final table. Time breakers DO NOT carry over from Day 1 to Day 2. Time breakers are worth 1 minute of additional time each.

LATE REGISTRATION is available until the completion of Level 12 (Day 1).

LEVEL	SMALL BLIND	BIG BLIND	BIG BLIND ANTE			
1	100	100	100			
2	100	200	200			
3	200	400	400			
	BR	REAK				
4	300	600	600			
5	400	800	800			
6	500	1000	1000			
	BR	REAK				
7	600	1200	1200			
8	800	1600	1600			
9	1000	2000	2000			
	BR	REAK				
10	1200	2400	2400			
11	1500	3000	3000			
12	2000	4000	4000			
	END C	OF DAY 1				
13	2500	5000	5000			
14	3000	6000	6000			
	BR	REAK				
15	4000	8000	8000			
16	5000	10000	10000			
	BREAK					
17	6000	12000	12000			
18	8000	16000	16000			
	BR	REAK				
19	10000	20000	20000			
20	12000	24000	24000			







TOURNAMENT STRUCTURE EVENT 13 SIX-MAX | NO LIMIT HOLD'EM

REGISTRATION COST: \$1,000 (\$880 prize pool + \$120 commission)

START BANK: 30,000

LEVEL DURATION: 30 minutes

SHOT CLOCK: 30 seconds to act.

There will be 2 time breakers allocated to each player at the start of the event. Time breakers will reset on the final table. Time breakers are worth 1 minute of additional time each.

LATE REGISTRATION is available until the completion of the 2nd break.

This tournament will be 6 handed until a final table is reached which will be 7 handed.

LEVEL	SMALL Blind	BIG BLIND	BIG BLIND ANTE		
1	100	100	100		
2	100	200	200		
3	200	400	400		
4	300	600	600		
	BF	REAK			
5	400	800	800		
6	500	1000	1000		
7	600	1200	1200		
8	800	1600	1600		
	BF	REAK			
9	1000	2000	2000		
10	1200	2400	2400		
11	1500	3000	3000		
12	2000	4000	4000		
	BF	REAK			
13	2500	5000	5000		
14	3000	6000	6000		
15	4000	8000	8000		
16	5000	10000	10000		
	BREAK				
17	6000	12000	12000		
18	8000	16000	16000		
19	10000	20000	20000		
20	12000	24000	24000		







TOURNAMENT STRUCTURE EVENT 14 MONSTER STACK | NO LIMIT HOLD'EM

REGISTRATION COST: \$1,000 (\$880 prize pool + \$120 commission)

START BANK: 50,000

LEVEL DURATION: 30 minutes

SHOT CLOCK: 30 seconds to act.

There will be 2 time breakers allocated to each player at the start of the event. Time breakers will reset on the final table. Time breakers are worth 1 minute of additional time each.

LATE REGISTRATION is available until the completion of the 2nd break.

SINGLE RE-ENTRY: players may only re-enter this tournament once.

LEVEL	SMALL BLIND	BIG BLIND	BIG BLIND ANTE		
1	100	200	200		
2	200	400	400		
3	300	600	600		
4	400	800	800		
	BF	REAK			
5	500	1000	1000		
6	600	1200	1200		
7	800	1600	1600		
8	1000	2000	2000		
	BF	REAK			
9	1200	2400	2400		
10	1500	3000	3000		
11	2000	4000	4000		
12	2500	5000	5000		
	BF	REAK			
13	3000	6000	6000		
14	4000	8000	8000		
15	5000	10000	10000		
16	6000	12000	12000		
	BF	REAK			
17	8000	16000	16000		
18	10000	20000	20000		
19	12000	24000	24000		
20	15000	30000	30000		
	BREAK				
21	20000	40000	40000		
22	25000	50000	50000		
23	30000	60000	60000		
24	40000	80000	80000		







TOURNAMENT STRUCTURE EVENT 15 POT LIMIT OMAHA

REGISTRATION COST: \$550 (\$480 prize pool + \$70 commission)

START BANK: 30,000

LEVEL DURATION: 30 minutes.

SHOT CLOCK: 30 seconds to act.

Final table players will be allocated 2 time breakers, worth 1 minute of additional time each.

The Big Blind Ante will only be considered part of the pot after the flop.

LATE REGISTRATION is available until the completion of the 2nd break.

LEVEL	SMALL BLIND	BIG BLIND	BIG BLIND ANTE
1	100	100	100
2	100	200	200
3	200	400	400
4	300	600	600
	BF	REAK	
5	400	800	800
6	500	1000	1000
7	600	1200	1200
8	800	1600	1600
	BF	REAK	
9	1000	2000	2000
10	1200	2400	2400
11	1500	3000	3000
12	2000	4000	4000
	BF	REAK	
13	2500	5000	5000
14	3000	6000	6000
15	4000	8000	8000
16	5000	10000	10000
	BF	REAK	
17	6000	12000	12000
18	8000	16000	16000
19	10000	20000	20000
20	12000	24000	24000
	BF	REAK	
21	15000	30000	30000
22	20000	40000	40000
23	25000	50000	50000
24	30000	60000	60000







TOURNAMENT STRUCTURE EVENT 16 HIGH ROLLER \$10K CHALLENGE | NO LIMIT HOLD'EM

REGISTRATION COST: \$10,000 (\$9,500 prize pool + \$500 commission)

START BANK: 50,000

LEVEL 1-9: 40 minute levels.

LEVEL 10 ONWARDS: 60 minute levels.

SHOT CLOCK: 30 seconds to act.

There will be 4 time breakers allocated to each player on each day of the event. Time breakers will reset on each day of the event as well as on the final table. Time breakers DO NOT carry over from Day 1 to Day 2. Time breakers are worth 1 minute of additional time each.

LATE REGISTRATION is available until the commencement of Level 11 (Day 2).

LEVEL	SMALL BLIND	BIG BLIND	BIG BLIND ANTE
1	100	100	100
2	100	200	200
3	200	400	400
	BF	REAK	
4	300	600	600
5	400	800	800
6	500	1000	1000
	BR	REAK	
7	600	1200	1200
8	800	1600	1600
9	1000	2000	2000
	BF	REAK	
10	1200	2400	2400
	END C	OF DAY 1	
11	1500	3000	3000
12	2000	4000	4000
	BR	REAK	
13	2500	5000	5000
14	3000	6000	6000
	BR	REAK	
15	4000	8000	8000
16	5000	10000	10000
	BF	REAK	
17	6000	12000	12000
18	8000	16000	16000
	BF	REAK	
19	10000	20000	20000
20	12000	24000	24000







TOURNAMENT STRUCTURE EVENT 17 TERMINATOR SHOT CLOCK | NO LIMIT HOLD'EM

REGISTRATION COST: \$500 (\$335 prize pool + \$100 bounty + \$65 commission)

START BANK: 30,000

LEVEL DURATION: 20 minute levels.

SHOT CLOCK: 20 seconds to act.

Final table players will be allocated 2 time breakers, worth 1 minute of additional time each.

LATE REGISTRATION is available until the completion of the 1st break.

Each player will start with a terminator chip, upon elimination this chip will be awarded to the player who eliminated them. Each terminator chip is worth \$100.

LEVEL	SMALL BLIND	BIG BLIND	BIG BLIND ANTE		
1	100	200	200		
2	200	400	400		
3	300	600	600		
4	400	800	800		
5	500	1000	1000		
6	600	1200	1200		
	BF	REAK			
7	800	1600	1600		
8	1000	2000	2000		
9	1200	2400	2400		
10	1500	3000	3000		
11	2000	4000	4000		
12	2500	5000	5000		
	BF	REAK			
13	3000	6000	6000		
14	4000	8000	8000		
15	5000	10000	10000		
16	6000	12000	12000		
17	8000	16000	16000		
18	10000	20000	20000		
	BREAK				
19	15000	30000	30000		
20	20000	40000	40000		
21	30000	60000	60000		
22	40000	80000	80000		
23	50000	100000	100000		
24	60000	120000	120000		







TOURNAMENT STRUCTURE EVENT 18 MYSTERY BOUNTY | NO LIMIT HOLD'EM

REGISTRATION COST: \$1,150 (\$700 prize pool + \$300 bounty prize pool + \$150 commission)

START BANK: 30,000

LEVEL DURATION: 30 minute levels.

SHOT CLOCK: 30 seconds to act.

Final table players will be allocated 2 time breakers, worth 1 minute of additional time each.

MYSTERY BOUNTIES will be awarded to players for each player they eliminate from the event once the tournament has reached prize pool payouts. Bounties will vary between \$1,000 and 25% of the total bounty prize pool.

LATE REGISTRATION is available until the completion of the 2nd break.

DAY 1 ends once players have reached prize pool payouts.

LEVEL	SMALL BLIND	BIG BLIND	BIG BLIND ANTE
1	100	100	100
2	100	200	200
3	200	400	400
4	300	600	600
	BR	REAK	
5	400	800	800
6	500	1000	1000
7	600	1200	1200
8	800	1600	1600
	BR	REAK	
9	1000	2000	2000
10	1200	2400	2400
11	1500	3000	3000
12	2000	4000	4000
	BF	REAK	
13	2500	5000	5000
14	3000	6000	6000
15	4000	8000	8000
16	5000	10000	10000
	BF	REAK	
17	6000	12000	12000
18	8000	16000	16000
19	10000	20000	20000
20	12000	24000	24000
	BF	REAK	
21	15000	30000	30000
22	20000	40000	40000







VICTORIAN CHAMPS MAIN EVENT NO LIMIT HOLD'EM

REGISTRATION COST: \$2,500 (\$2,250 prize pool + \$250 commission)

START BANK: 60,000

LEVEL DURATION: 40 minutes.

SHOT CLOCK:

A 30 second shot clock will be introduced one table from the money and will end once players are in prize pool payouts.

LATE REGISTRATION is available until the completion of Level 12 (Day 1)

LEVEL	SMALL BLIND	BIG BLIND	BIG BLIND ANTE		
1	100	200	200		
2	200	400	400		
3	300	600	600		
	BF	REAK			
4	400	800	800		
5	500	1000	1000		
6	600	1200	1200		
	BF	REAK			
7	700	1400	1400		
8	800	1600	1600		
9	1000	2000	2000		
	BF	REAK			
10	1200	2400	2400		
11	1500	3000	3000		
12	2000	4000	4000		
	END (OF DAY 1			
13	2000	4000	4000		
14	2500	5000	5000		
15	3000	6000	6000		
	BF	REAK			
16	4000	8000	8000		
17	5000	10000	10000		
18	6000	12000	12000		
BREAK					
19	8000	16000	16000		
20	10000	20000	20000		
21	12000	24000	24000		
	BREAK				







VICTORIAN CHAMPS MAIN EVENT cont... NO LIMIT HOLD'EM

REGISTRATION COST: \$2,500 (\$2,250 prize pool + \$250 commission)

START BANK: 60,000

LEVEL DURATION: 40 minutes.

SHOT CLOCK:

A 30 second shot clock will be introduced one table from the money and will end once players are in prize pool payouts.

LATE REGISTRATION is available until the completion of Level 12 (Day 1)

LEVEL	SMALL BLIND	BIG BLIND	BIG BLIND ANTE		
22	15000	30000	30000		
23	20000	40000	40000		
24	25000	50000	50000		
	BF	REAK			
25	30000	60000	60000		
26	40000	80000	80000		
27	50000	100000	100000		
	BF	REAK			
28	60000	120000	120000		
29	75000	150000	150000		
30	100000	200000	200000		
	BF	REAK			
31	125000	250000	250000		
32	150000	300000	300000		
33	200000	400000	400000		
	BREAK				
34	250000	500000	500000		
35	300000	600000	600000		
36	400000	800000	800000		







TOURNAMENT STRUCTURE EVENT 20 MINI MAIN EVENT | NO LIMIT HOLD'EM

REGISTRATION COST: \$1,000 (\$880 prize pool + \$120 commission)

START BANK: 30,000

LEVEL DURATION: 30 minutes.

SHOT CLOCK: 30 seconds to act.

Final table players will be allocated 2 time breakers, worth 1 minute of additional time each.

LATE REGISTRATION is available until the completion of the 2nd break.

LEVEL	SMALL BLIND	BIG BLIND	BIG BLIND ANTE		
1	100	200	200		
2	200	400	400		
3	300	600	600		
4	400	800	800		
	BF	REAK			
5	500	1000	1000		
6	600	1200	1200		
7	800	1600	1600		
8	1000	2000	2000		
	BF	REAK			
9	1200	2400	2400		
10	1500	3000	3000		
11	2000	4000	4000		
12	2500	5000	5000		
	BF	REAK			
13	3000	6000	6000		
14	4000	8000	8000		
15	5000	10000	10000		
16	6000	12000	12000		
	BF	REAK			
17	8000	16000	16000		
18	10000	20000	20000		
19	12000	24000	24000		
20	15000	30000	30000		
BREAK					
21	20000	40000	40000		
22	25000	50000	50000		
23	30000	60000	60000		
24	40000	80000	80000		







TOURNAMENT STRUCTURE EVENT 21 CLOSING EVENT | NO LIMIT HOLD'EM

REGISTRATION COST: \$550 (\$480 prize pool + \$70 commission)

START BANK: 30,000

LEVEL DURATION: 20 minutes.

SHOT CLOCK: 20 seconds to act.

Final table players will be allocated 2 time breakers, worth 1 minute of additional time each.

LATE REGISTRATION is available until the completion of the 1st break.

LEVEL	SMALL BLIND	BIG BLIND	BIG BLIND ANTE	
1	100	100	100	
2	100	200	200	
3	200	400	400	
4	300	600	600	
5	400	800	800	
6	500	1000	1000	
BREAK				
7	600	1200	1200	
8	800	1600	1600	
9	1000	2000	2000	
10	1200	2400	2400	
11	1500	3000	3000	
12	2000	4000	4000	
BREAK				
13	2500	5000	5000	
14	3000	6000	6000	
15	4000	8000	8000	
16	5000	10000	10000	
17	6000	12000	12000	
18	8000	16000	16000	
BREAK				
19	10000	20000	20000	
20	15000	30000	30000	
21	20000	40000	40000	
22	25000	50000	50000	







TOURNAMENT SATELLITE STRUCTURE 1 MAIN EVENT STEP SATELLITE | NO LIMIT HOLD'EM

REGISTRATION COST: \$85 (\$60 prize pool + \$25 commission)

START BANK: 8,000

LEVEL DURATION: 15 minutes.

SHOT CLOCK: 20 seconds to act.

Victorian Poker Championship Main Event Satellite ticket is awarded for every \$300 in the prize pool. Any remaining prize money will be awarded as a single cash prize.

LATE REGISTRATION is available until the completion of the Level 4.

SMALL BLIND	BIG BLIND
100	200
200	400
300	600
400	800
500	1000
700	1400
1000	2000
1500	3000
2000	4000
3000	6000
4000	8000
5000	10000
7000	14000
10000	20000
15000	30000
25000	50000
	100 200 300 400 500 700 1000 1500 2000 3000 4000 5000 7000 10000







TOURNAMENT SATELLITE STRUCTURE 2 MAIN EVENT SATELLITE | NO LIMIT HOLD'EM

REGISTRATION COST: \$300 (\$250 prize pool + \$50 commission)

START BANK: 15,000

LEVEL DURATION: 20 minutes.

SHOT CLOCK: 20 seconds to act.

Victorian Poker
Championship Main
Event seat is awarded for
every \$2,500 in the prize
pool. Any remaining prize
money will be awarded as
a single
cash prize.

LATE REGISTRATION is available until the completion of the Level 4.

LEVEL	SMALL BLIND	BIG BLIND
1	100	200
2	200	400
3	300	600
4	400	800
5	500	1000
6	700	1400
7	1000	2000
8	1500	3000
9	2000	4000
10	3000	6000
11	4000	8000
12	5000	10000
13	7000	14000
14	10000	20000
15	15000	30000
16	25000	50000







TOURNAMENT SATELLITE STRUCTURE 3 HIGH ROLLER \$5K CHALLENGE SATELLITE | NO LIMIT HOLD'EM

REGISTRATION COST: \$550 (\$500 prize pool + \$50 commission)

START BANK: 20,000

LEVEL DURATION: 20 minutes.

SHOT CLOCK: 30 seconds to act.

Victorian Poker
Championship High
Roller \$5K Challenge
seat is awarded for every
\$5,000 in the prize pool.
Any remaining prize
money will be awarded as
a single cash prize.

LATE REGISTRATION is available until the completion of the Level 4.

LEVEL	SMALL BLIND	BIG BLIND				
1	100	200				
2	200	400				
3	300	600				
4	400	800				
5	500	1000				
6	700	1400				
7	1000	2000				
8	1500	3000				
9	2000	4000				
10	3000	6000				
11	4000	8000				
12	5000	10000				
13	7000	14000				
14	10000	20000				
15	15000	30000				
16	25000	50000				







TOURNAMENT SATELLITE STRUCTURE 4 HIGH ROLLER \$2K POT LIMIT OMAHA SATELLITE | POT LIMIT OMAHA

REGISTRATION COST: \$450 (\$400 prize pool + \$50 commission)

START BANK: 20,000

LEVEL DURATION: 20 minutes.

SHOT CLOCK: 30 seconds to act.

Victorian Poker
Championship High
Roller \$2K Pot Limit
Omaha seat is awarded
for every \$2,000 in the
prize pool. Any remaining
prize money will be
awarded as a single
cash prize.

LATE REGISTRATION is available until the completion of the Level 4.

LEVEL	SMALL BLIND	BIG BLIND				
1	100	200				
2	200	400				
3	300	600				
4	400	800				
5	500	1000				
6	700	1400				
7	1000	2000				
8	1500	3000				
9	2000	4000				
10	3000	6000				
11	4000	8000				
12	5000	10000				
13	7000	14000				
14	10000	20000				
15	15000	30000				
16	25000	50000				





ANNEXURE B - TORNAMENT SCHEDULE



DATE	EVENT	TIME	TOURNAMENT	COST (BUY-IN)
Sunday	1	12.10pm	Opening Event NLHE: Day 1 - Flight 1	\$550 (480+70)
27 April		2.10pm	Main Event Step Satellite	\$85 (60+25)
	2	4.10pm	Freezeout NLHE	\$400 (340+60)
		6.10pm	Main Event Satellite	\$85 (60+25)
		8.10pm	High Roller \$5K Challenge Satellite	\$550 (500+50)
Monday	3	12.10pm	Hyper Turbo NLHE	\$200 (160+40)
28 April		2.10pm	Main Event Step Satellite	\$85 (60+25)
	1	4.10pm	Opening Event NLHE: Day 1 - Flight 2	\$550 (480+70)
		6.10pm	Main Event Step Satellite	\$85 (60+25)
		7.10pm	Main Event Satellite	\$300 (250+50)
		9.10pm	High Roller \$5K Challenge Satellite	\$550 (500+50)
Tuesday	4	12.10pm	VPC 250 NLHE	\$250 (200+50)
29 April		2.10pm	Main Event Step Satellite	\$85 (60+25)
	1	4.10pm	Opening Event NLHE: Day 2	QUALIFIERS ONLY
	5	6.10pm	Teams Event NLHE	\$800 (700+100)
		7.10pm	Main Event Satellite	\$300 (250+50)
		9.10pm	High Roller \$5K Challenge Satellite	\$550 (500+50)





DATE	EVENT	TIME	TOURNAMENT	COST (BUY-IN)				
Wednesday	6	12.10pm	VPC 300 NLHE	\$300 (245+55)				
30 April		2.10pm	Main Event Step Satellite	\$85 (60+25)				
	7	4.10pm	H.O.R.S.E.	\$800 (700+100)				
		6.10pm	Main Event Step Satellite	\$85 (60+25)				
		7:10pm	Main Event Satellite	\$300 (250+50)				
		9.10pm	High Roller \$5K Challenge Satellite	\$550 (500+50)				
Thursday	8	12.10pm	VPC 500 NLHE	\$500 (435+65)				
1 May		2.10pm	High Roller \$2K Pot Limit Omaha Satellite	\$450 (400+50)				
	9	4.10pm	High Roller \$2K Pot Limit Omaha: Day 1	\$2,000 (1800+200)				
		6.10pm	Main Event - Step Satellite	\$85 (60+25)				
		7:10pm	Main Event Satellite	\$300 (250+50)				
		9.10pm	High Roller \$5K Challenge Satellite	\$550 (500+50)				
Friday	10	12.10pm	NLHE/PLO	\$400 (340+60)				
2 May		2.10pm	Main Event - Satellite	\$300 (250+50)				
	9	4.10pm	High Roller \$2K Pot Limit Omaha: Day 2	QUALIFIERS ONLY				
	11	6.10pm	Freezeout Lockout NLHE	\$400 (340+60)				
		7:10pm	Main Event - Satellite	\$300 (250+50)				
		9.10pm	High Roller \$5K Challenge Satellite	\$550 (500+50)				





DATE	EVENT	TIME	TOURNAMENT	COST (BUY-IN)
Saturday		12.10pm	High Roller \$5K Challenge Satellite	\$550 (500+50)
3 May	12	2.10pm	High Roller \$5K Challenge - Day 1	\$5,000(4700+300)
		4.10pm	Main Event - Satellite	\$300 (250+50)
		6.10pm	Main Event - Satellite	\$300 (250+50)
		8.10pm	Main Event - Satellite	\$300 (250+50)
Sunday	12	12.10pm	High Roller \$5K Challenge: Day 2	QUALIFIERS ONLY
4 May		2.10pm	Main Event - Satellite	\$300 (250+50)
	13	4.10pm	Six-Max NLHE	\$1,000 (880+120)
		6:10pm	Main Event - Satellite	\$300 (250+50)
		8.10pm	High Roller \$10K Challenge Satellite	\$1,100 (1000+100)
Monday	14	12.10pm	Monster Stack NLHE	\$1,000 (880+120)
Monday 5 May		2:10pm	Main Event - Satellite	\$300 (250+50)
	15	4.10pm	Pot Limit Omaha	\$550 (480+70)
		6.10pm	Main Event - Satellite	\$300 (250+50)
		8.10pm	High Roller \$10K Challenge Satellite	\$1,100(1000+100)
Tuesday	16	12.10pm	High Roller \$10K Challenge - Day 1	\$10,000 (9500+500)
6 May		2.10pm	Main Event - Step Satellite	\$85 (60+25)
		4:10pm	Main Event - Satellite	\$300 (250+50)
	17	6.10pm	Terminator Shot Clock	\$500 (335+100+65)
		8.10pm	Main Event - Satellite	\$300 (250+50)





DATE	EVENT	TIME	TOURNAMENT	COST (BUY-IN)
Wednesday	16	12:10pm	High Roller \$10K Challenge - Day 2	QUALIFIERS ONLY
7 May		2:10pm	Main Event - Step Satellite	\$85 (60+25)
	18	4.10pm	Mystery Bounty NLHE: Day 1	\$1,150 (700+300+150)
		8.10pm	Main Event - Satellite	\$300 (250+50)
Thursday		12.10pm	Main Event - Satellite	\$300 (250+50)
8 May		2:10pm	Main Event - Satellite	\$300 (250+50)
	18	4.10pm	Mystery Bounty NLHE: Day 2	QUALIFIERS ONLY
	19	4.10pm	Victorian Champs Main Event: Flight 1	\$2,500 (2250+250)
Friday		12.10pm	Main Event - Satellite	\$300 (250+50)
9 May		2.10pm	Main Event - Satellite	\$300 (250+50)
	19	4.10pm	Victorian Champs Main Event: Flight 2	\$2,500 (2250+250)
Saturday		10.10am	Main Event - Satellite	\$300 (250+50)
10 May	19	12.10pm	Victorian Champs Main Event: Flight 3	\$2,500 (2250+250)
Sunday	19	12.10pm	Victorian Champs Main Event: Day 2	QUALIFIERS ONLY
11 May	20	4.10pm	Mini Main Event	\$1000 (880+120)
Monday	20	12.10pm	Victorian Champs Main Event - Final Table	QUALIFIERS ONLY
12 May	21	4.10pm	Closing Event NLHE	\$550 (480+70)



ANNEXURE B - TORNAMENT SCHEDULE



DATE	EVENT	TIME	TOURNAMENT	COST (BUY-IN)
Sunday	1	12.10pm	Opening Event NLHE: Day 1 - Flight 1	\$550 (480+70)
27 April		2.10pm	Main Event Step Satellite	\$85 (60+25)
	2	4.10pm	Freezeout NLHE	\$400 (340+60)
		6.10pm	Main Event Satellite	\$85 (60+25)
		8.10pm	High Roller \$5K Challenge Satellite	\$550 (500+50)
Monday	3	12.10pm	Hyper Turbo NLHE	\$200 (160+40)
28 April		2.10pm	Main Event Step Satellite	\$85 (60+25)
	1	4.10pm	Opening Event NLHE: Day 1 - Flight 2	\$550 (480+70)
		6.10pm	Main Event Step Satellite	\$85 (60+25)
		7.10pm	Main Event Satellite	\$300 (250+50)
		9.10pm	High Roller \$5K Challenge Satellite	\$550 (500+50)
Tuesday	4	12.10pm	VPC 250 NLHE	\$250 (200+50)
29 April		2.10pm	Main Event Step Satellite	\$85 (60+25)
	1	4.10pm	Opening Event NLHE: Day 2	QUALIFIERS ONLY
	5	6.10pm	Teams Event NLHE	\$800 (700+100)
		7.10pm	Main Event Satellite	\$300 (250+50)
		9.10pm	High Roller \$5K Challenge Satellite	\$550 (500+50)





DATE	EVENT	TIME	TOURNAMENT	COST (BUY-IN)				
Wednesday	6	12.10pm	VPC 300 NLHE	\$300 (245+55)				
30 April		2.10pm	Main Event Step Satellite	\$85 (60+25)				
	7	4.10pm	H.O.R.S.E.	\$800 (700+100)				
		6.10pm	Main Event Step Satellite	\$85 (60+25)				
		7:10pm	Main Event Satellite	\$300 (250+50)				
		9.10pm	High Roller \$5K Challenge Satellite	\$550 (500+50)				
Thursday	8	12.10pm	VPC 500 NLHE	\$500 (435+65)				
1 May		2.10pm	High Roller \$2K Pot Limit Omaha Satellite	\$450 (400+50)				
	9	4.10pm	High Roller \$2K Pot Limit Omaha: Day 1	\$2,000 (1800+200)				
		6.10pm	Main Event - Step Satellite	\$85 (60+25)				
		7:10pm	Main Event Satellite	\$300 (250+50)				
		9.10pm	High Roller \$5K Challenge Satellite	\$550 (500+50)				
Friday	10	12.10pm	NLHE/PLO	\$400 (340+60)				
2 May		2.10pm	Main Event - Satellite	\$300 (250+50)				
	9	4.10pm	High Roller \$2K Pot Limit Omaha: Day 2	QUALIFIERS ONLY				
	11	6.10pm	Freezeout Lockout NLHE	\$400 (340+60)				
		7:10pm	Main Event - Satellite	\$300 (250+50)				
		9.10pm	High Roller \$5K Challenge Satellite	\$550 (500+50)				





DATE	EVENT	TIME	TOURNAMENT	COST (BUY-IN)
Saturday		12.10pm	High Roller \$5K Challenge Satellite	\$550 (500+50)
3 May	12	2.10pm	High Roller \$5K Challenge - Day 1	\$5,000(4700+300)
		4.10pm	Main Event - Satellite	\$300 (250+50)
		6.10pm	Main Event - Satellite	\$300 (250+50)
		8.10pm	Main Event - Satellite	\$300 (250+50)
Sunday	12	12.10pm	High Roller \$5K Challenge: Day 2	QUALIFIERS ONLY
4 May		2.10pm	Main Event - Satellite	\$300 (250+50)
	13	4.10pm	Six-Max NLHE	\$1,000 (880+120)
		6:10pm	Main Event - Satellite	\$300 (250+50)
		8.10pm	High Roller \$10K Challenge Satellite	\$1,100 (1000+100)
Monday	14	12.10pm	Monster Stack NLHE	\$1,000 (880+120)
Monday 5 May		2:10pm	Main Event - Satellite	\$300 (250+50)
	15	4.10pm	Pot Limit Omaha	\$550 (480+70)
		6.10pm	Main Event - Satellite	\$300 (250+50)
		8.10pm	High Roller \$10K Challenge Satellite	\$1,100(1000+100)
Tuesday	16	12.10pm	High Roller \$10K Challenge - Day 1	\$10,000 (9500+500)
6 May		2.10pm	Main Event - Step Satellite	\$85 (60+25)
		4:10pm	Main Event - Satellite	\$300 (250+50)
	17	6.10pm	Terminator Shot Clock	\$500 (335+100+65)
		8.10pm	Main Event - Satellite	\$300 (250+50)





DATE	EVENT	TIME	TOURNAMENT	COST (BUY-IN)
Wednesday	16	12:10pm	High Roller \$10K Challenge - Day 2	QUALIFIERS ONLY
7 May		2:10pm	Main Event - Step Satellite	\$85 (60+25)
	18	4.10pm	Mystery Bounty NLHE: Day 1	\$1,150 (700+300+150)
		8.10pm	Main Event - Satellite	\$300 (250+50)
Thursday		12.10pm	Main Event - Satellite	\$300 (250+50)
8 May		2:10pm	Main Event - Satellite	\$300 (250+50)
	18	4.10pm	Mystery Bounty NLHE: Day 2	QUALIFIERS ONLY
	19	4.10pm	Victorian Champs Main Event: Flight 1	\$2,500 (2250+250)
Friday		12.10pm	Main Event - Satellite	\$300 (250+50)
9 May		2.10pm	Main Event - Satellite	\$300 (250+50)
	19	4.10pm	Victorian Champs Main Event: Flight 2	\$2,500 (2250+250)
Saturday		10.10am	Main Event - Satellite	\$300 (250+50)
10 May	19	12.10pm	Victorian Champs Main Event: Flight 3	\$2,500 (2250+250)
Sunday	19	12.10pm	Victorian Champs Main Event: Day 2	QUALIFIERS ONLY
11 May	20	4.10pm	Mini Main Event	\$1000 (880+120)
Monday	20	12.10pm	Victorian Champs Main Event - Final Table	QUALIFIERS ONLY
12 May	21	4.10pm	Closing Event NLHE	\$550 (480+70)



Annexure C - Payout Structure

9 - Handed

11-20 21-30 31-40 41-50 51-75 76-100	101-125 126-150 151-175	176-200 201-230 231-265 266-3	300 301-330 331-365 366-400	401-430 431-465 466-500 501-550	551-625 626-700 701-775	776-850 851-925 926-1000 1001-107	5 1076-1150 1151-1225 1226+
1-10 Entrants Entrants Entrants Entrants Entrants Entrants Entrants	Entrants Entrants Entrants	Entrants Entrants Entrants Entra	ants Entrants Entrants Entrants	Entrants Entrants Entrants	Entrants Entrants Entrants	Entrants Entrants Entrants	Entrants Entrants Entrants
1st 60.00% 50.00% 43.00% 40.00% 36.00% 33.00% 27.00% 2nd 40.00% 30.00% 27.00% 24.00% 23.00% 21.00% 18.00%		25.00% 24.50% 24.00% 23.75 16.50% 16.00% 15.50% 15.25	75% 23.50% 23.25% 23.00% 25% 15.00% 14.75% 14.50%		21.75% 21.50% 21.25% 13.50% 13.32% 13.00%	21.00% 20.75% 20.50% 20.35% 13.00% 12.75% 12.65% 12.55%	20.25% 20.00% 20.00% 12.50% 12.35% 12.35%
3rd 20.00% 17.00% 16.00% 15.00% 14.00% 12.00%	12.00% 11.50% 11.00%	10.50% 10.30% 10.00% 9.759	5% 9.50% 9.25% 9.00%	8.80% 8.70% 8.50% 8.50%	8.35% 8.25% 8.00%	8.00% 7.75% 7.65% 7.54%	7.50% 7.35% 7.35%
4th 13.00% 12.00% 11.00% 11.00% 10.00% 5th 8.00% 8.00% 8.00% 8.00% 8.00%	9.50% 9.00% 8.50% 7.50% 7.00% 7.00%	8.50% 8.00% 8.00% 7.755 6.75% 6.50% 6.30% 5.855		6.75% 6.60% 6.40% 6.40% 5.00% 4.80% 4.50% 4.40%	6.37% 6.25% 6.00% 4.40% 4.25% 4.00%	5.79% 5.70% 5.50% 5.50% 3.90% 3.85% 3.75% 3.75%	5.47% 5.31% 5.31% 3.70% 3.60% 3.60%
6th 8.00% 8.00% 8.00% 8.00% 7.00%		5.50% 5.25% 5.00% 4.759		4.00% 3.80% 3.50% 3.50%	3.50% 3.25% 3.14%	3.00% 2.81% 2.75% 2.75%	2.70% 2.60% 2.60%
7th 6.00% 6.00% 5.00%		4.50% 4.25% 4.00% 3.759 3.50% 3.25% 3.25% 3.009		3.25% 3.00% 2.85% 2.85% 2.75% 2.50% 2.40% 2.40%	2.85% 2.70% 2.50% 2.40% 2.25% 2.15%	2.30% 2.30% 2.30% 2.30%	2.30% 2.20% 2.20% 2.00% 1.90% 1.90%
9th 5.00%	4.50% 4.00% 3.75% 3.50% 3.00% 2.75%	3.50% 3.25% 3.25% 3.009 2.50% 2.50% 2.50% 2.409		2.75% 2.50% 2.40% 2.40% 2.25% 2.00% 2.00% 2.00%	2.40% 2.25% 2.15% 2.00% 1.90% 1.80%	2.00% 2.00% 2.00% 2.00% 1.70% 1.70% 1.70% 1.70%	2.00% 1.90% 1.90% 1.70% 1.60% 1.60%
10th 3.00%	2.50% 2.50% 2.25%	2.00% 2.00% 2.00% 1.959	5% 1.95% 1.90% 1.90%	1.75% 1.75% 1.70% 1.70%	1.70% 1.60% 1.50%	1.45% 1.45% 1.40% 1.40%	1.40% 1.35% 1.35%
11th 11th -12th	2.00% 2.00% 1.75%	1.75% 1.75% 1.70% 1.659		1.50% 1.50% 1.40% 1.40%	1.35% 1.30% 1.20%	1.20% 1.20% 1.15% 1.15%	1.10% 1.10% 1.10%
13th	2.00% 2.00% 1.75% 1.50% 1.50%	1.75% 1.75% 1.70% 1.659 1.50% 1.50% 1.45% 1.359		1.50% 1.50% 1.40% 1.40% 1.25% 1.25% 1.20% 1.15%	1.35% 1.30% 1.20% 1.10% 1.05% 1.00%	1.20% 1.20% 1.15% 1.15% 1.00% 1.00% 0.95% 0.95%	1.10% 1.10% 1.10% 0.90% 0.90% 0.90%
14th	1.50% 1.50%	1.50% 1.50% 1.45% 1.355			1.10% 1.05% 1.00%	1.00% 1.00% 0.95% 0.95%	0.90% 0.90% 0.90%
13th-15th	1.50% 1.50%	1.50% 1.50% 1.45% 1.359		1.25% 1.25% 1.20% 1.15%	1.10% 1.05% 1.00%	1.00% 1.00% 0.95% 0.95%	0.90% 0.90% 0.90%
16th	1.25% 1.25%	1.25% 1.25% 1.20% 1.10% 1.25% 1.25% 1.20% 1.10%		1.00% 1.00% 1.00% 0.95% 1.00% 1.00% 1.00% 0.95%	0.85% 0.80% 0.80% 0.85% 0.80% 0.80%	0.80% 0.80% 0.75% 0.75% 0.80% 0.80% 0.75% 0.75%	0.70% 0.70% 0.70% 0.70% 0.70% 0.70%
Crown Poker reserves the right to adjust	1.25%	1.25% 1.25% 1.20% 1.10%			0.85% 0.80% 0.80%	0.80% 0.80% 0.75% 0.75%	0.70% 0.70% 0.70%
prizepool distribution for rounding purposes	2.230	1.00% 1.00% 1.00% 0.959	5% 0.90% 0.85% 0.85%	0.85% 0.85% 0.85% 0.80%	0.70% 0.70% 0.70%	0.70% 0.70% 0.64% 0.64%	0.60% 0.60% 0.60%
20th		1.00% 1.00% 1.00% 0.959			0.70% 0.70% 0.70%	0.70% 0.70% 0.64% 0.64%	0.60% 0.60% 0.60%
19th-21st 22nd		1.00% 1.00% 1.00% 0.959 0.90% 0.90% 0.859		0.85% 0.85% 0.85% 0.80% 0.75% 0.75% 0.75% 0.70%	0.70% 0.70% 0.70% 0.60% 0.60% 0.60%	0.70% 0.70% 0.64% 0.64% 0.60% 0.60% 0.56% 0.56%	0.60% 0.60% 0.60% 0.52% 0.52% 0.52%
23rd		0.90% 0.90% 0.859			0.60% 0.60% 0.60%	0.60% 0.60% 0.56% 0.56% 0.60% 0.60% 0.56%	0.52% 0.52% 0.52% 0.52% 0.52%
22nd-24th		0.90% 0.90% 0.855		0.75% 0.75% 0.75% 0.70%	0.60% 0.60% 0.60%	0.60% 0.60% 0.56% 0.56%	0.52% 0.52% 0.52%
25th 26th		0.80% 0.755 0.80% 0.755		0.65% 0.65% 0.65% 0.60% 0.65% 0.65% 0.65% 0.60%	0.55% 0.54% 0.52% 0.55% 0.54% 0.52%	0.50% 0.50% 0.48% 0.48% 0.50% 0.50% 0.48% 0.48%	0.44% 0.44% 0.44% 0.44% 0.44% 0.44%
25th -27th		0.80% 0.75		0.65%	0.55% 0.54% 0.52% 0.55% 0.54% 0.52%	0.50%	0.44% 0.44% 0.44%
28th		0.70	0% 0.65% 0.65% 0.60%	0.60% 0.60% 0.60% 0.55%	0.50% 0.48% 0.46%	0.44% 0.44% 0.42% 0.40%	0.40% 0.38% 0.36%
29th 30th		0.709			0.50%	0.44% 0.44% 0.42% 0.40% 0.44% 0.44% 0.42% 0.40%	0.40% 0.38% 0.36% 0.40% 0.38% 0.36%
31st		0.70			0.50% 0.48% 0.46% 0.50% 0.48% 0.46%	0.44%	0.40% 0.38% 0.36% 0.40% 0.38% 0.36%
28th-32nd		0.70	0% 0.65% 0.65% 0.60%	0.60% 0.60% 0.60% 0.55%	0.50% 0.48% 0.46%	0.44% 0.44% 0.42% 0.40%	0.40% 0.38% 0.36%
33rd			0.65% 0.60% 0.55%		0.50% 0.48% 0.46%	0.44% 0.44% 0.42% 0.40%	0.40% 0.38% 0.36%
34th 35th			0.65% 0.60% 0.55% 0.65% 0.60% 0.55%		0.50% 0.48% 0.46% 0.50% 0.48% 0.46%	0.44% 0.44% 0.42% 0.40% 0.44% 0.42% 0.40%	0.40% 0.38% 0.36% 0.40% 0.38% 0.36%
33rd-36th			0.65% 0.60% 0.55%	0.55% 0.55% 0.55% 0.55%	0.50% 0.48% 0.46%	0.44% 0.44% 0.42% 0.40%	0.40% 0.38% 0.36%
37th			0.55% 0.50%	0.50% 0.50% 0.50% 0.50%	0.46% 0.44% 0.42%	0.40% 0.38% 0.38% 0.36%	0.36% 0.34% 0.32%
38th 39th			0.55% 0.50% 0.55% 0.50%		0.46% 0.44% 0.42% 0.46% 0.44% 0.42%	0.40% 0.38% 0.38% 0.36% 0.40% 0.38% 0.38% 0.36%	0.36% 0.34% 0.32% 0.36% 0.34% 0.32%
40th			0.55% 0.50%		0.46% 0.44% 0.42%	0.40% 0.38% 0.38% 0.36%	0.36% 0.34% 0.32%
37th-41st			0.55% 0.50%	0.50% 0.50% 0.50% 0.50%	0.46% 0.44% 0.42%	0.40% 0.38% 0.38% 0.36%	0.36% 0.34% 0.32%
42nd 43rd			0.50% 0.50%	0.50% 0.50% 0.50% 0.50% 0.50% 0.50% 0.50% 0.50%	0.46% 0.44% 0.42% 0.46% 0.44% 0.42%	0.40% 0.38% 0.38% 0.36% 0.40% 0.38% 0.38% 0.36%	0.36% 0.34% 0.32% 0.36% 0.34% 0.32%
44th			0.50%	0.50% 0.50% 0.50% 0.50%	0.46% 0.44% 0.42%	0.40% 0.38% 0.38% 0.36%	0.36% 0.34% 0.32%
42nd-45th			0.50%			0.40% 0.38% 0.38% 0.36%	0.36% 0.34% 0.32%
46th 47th				0.45% 0.45% 0.45% 0.45% 0.45% 0.45% 0.45% 0.45%	0.42% 0.40% 0.38% 0.42% 0.40% 0.38%	0.36% 0.34% 0.34% 0.32% 0.36% 0.34% 0.34% 0.32%	0.32% 0.30% 0.28% 0.32% 0.30% 0.28%
48th				0.45% 0.45% 0.45% 0.45%	0.42% 0.40% 0.38%	0.36% 0.34% 0.34% 0.32%	0.32% 0.30% 0.28%
49th				0.45% 0.45% 0.45% 0.45%	0.42% 0.40% 0.38%	0.36% 0.34% 0.34% 0.32%	0.32% 0.30% 0.28%
46th-50th				0.45% 0.45% 0.45% 0.45% 0.45% 0.45% 0.45%	0.42% 0.40% 0.38% 0.42% 0.40% 0.38%	0.36% 0.34% 0.34% 0.32% 0.36% 0.34% 0.34% 0.32%	0.32% 0.30% 0.28% 0.32% 0.30% 0.28%
52nd				0.45% 0.45% 0.45%	0.42% 0.40% 0.38%	0.36% 0.34% 0.34% 0.32%	0.32% 0.30% 0.28%
53rd				0.45% 0.45% 0.45%	0.42% 0.40% 0.38%	0.36% 0.34% 0.34% 0.32%	0.32% 0.30% 0.28%
51st-54th 55th				0.45% 0.45% 0.45% 0.40% 0.40%	0.42% 0.40% 0.38% 0.38% 0.36% 0.36%	0.36% 0.34% 0.34% 0.32% 0.34% 0.32% 0.32% 0.28%	0.32% 0.30% 0.28% 0.28% 0.28% 0.26%
S5th S6th				0.40% 0.40%		0.34% 0.32% 0.32% 0.28% 0.34% 0.32% 0.32% 0.28%	0.28% 0.28% 0.26%
57th				0.40% 0.40%		0.34% 0.32% 0.32% 0.28%	0.28% 0.28% 0.26%
58th 55th-59th				0.40%	0.38% 0.36% 0.36% 0.38% 0.36% 0.36%	0.34% 0.32% 0.32% 0.28% 0.34% 0.32% 0.32% 0.28%	0.28% 0.28% 0.26% 0.28% 0.28% 0.26%
60th				0.40% 0.40%	0.38% 0.36% 0.36% 0.38% 0.36% 0.36%	0.34% 0.32% 0.32% 0.28% 0.34% 0.32% 0.32% 0.28%	0.28% 0.28% 0.26% 0.28% 0.28% 0.26%
61st				0.40%	0.38% 0.36% 0.36%	0.34% 0.32% 0.32% 0.28%	0.28% 0.28% 0.26%
62nd 60th-63rd				0.40%	0.38% 0.36% 0.36%	0.34% 0.32% 0.32% 0.28%	0.28% 0.28% 0.26%
64th				0.40%	0.38% 0.36% 0.36% 0.36% 0.34% 0.34%	0.34% 0.32% 0.32% 0.28% 0.32% 0.30% 0.30% 0.28%	0.28% 0.28% 0.26% 0.26% 0.26% 0.26%
65th					0.36% 0.34% 0.34%	0.32% 0.30% 0.30% 0.28%	0.26% 0.26% 0.26%
66th 67th					0.36% 0.34% 0.34% 0.36% 0.34% 0.34%	0.32% 0.30% 0.30% 0.28% 0.32% 0.30% 0.30% 0.28%	0.26% 0.26% 0.26% 0.26% 0.26% 0.26%
68th					0.36% 0.34% 0.34%	0.32% 0.30% 0.30% 0.28%	0.26% 0.26% 0.26%
69th					0.36% 0.34% 0.34%	0.32% 0.30% 0.30% 0.28%	0.26% 0.26% 0.26%
70th					0.36% 0.34% 0.34%	0.32% 0.30% 0.30% 0.28%	0.26% 0.26% 0.26%

1

	11	-20 21-30 3	1-40 41-50	51-75	76-100 101	1-125 126-150	151-175	176-200	201-230	231-265 2	266-300	301-330 331-36	366-40	0 401-430	431-465	466-500 501-550	551-625	626-700	701-775	776-850	851-925	926-1000	1001-1075	1076-1150	1151-1225	1226+
		rants Entrants En															Entrants	Entrants	Entrants	Entrants	Entrants	Entrants	Entrants	Entrants	Entrants	Entrants
71st 64th-72nd																							0.28%			
73rd																	0.36%	0.34%	0.34%	0.32%	0.30%	0.30%	0.28%	0.26%	0.26%	0.26%
74th																				0.30%			0.26%		0.26%	0.24%
75th 76th																				0.30% 0.30%			0.26% 0.26%	0.26%	0.26%	0.24%
77th																		0.32%	0.32%	0.30%	0.28%	0.28%	0.26%	0.26%	0.26%	0.24%
78th																		0.32% 0.32%	0.32%	0.30%	0.28%	0.28%	0.26% 0.26%	0.26% 0.26%	0.26%	0.24% 0.24%
80th																		0.32%	0.32%	0.30%		0.28%	0.26%	0.26%	0.26%	0.24%
73rd-81st																		0.32%		0.30%			0.26%	0.26%	0.26%	0.24%
82nd 83rd																				0.30%			0.26%	0.24%	0.24%	0.24%
84th																			0.32%	0.30%	0.28%	0.26%	0.26%	0.24%	0.24%	0.24%
85th 86th																			0.32%	0.30%	0.28%	0.26%	0.26% 0.26%	0.24%	0.24%	0.24% 0.24%
87th																			0.32%	0.30%	0.28%	0.26%	0.26%	0.24%	0.24%	0.24%
88th 89th																				0.30%			0.26% 0.26%	0.24%	0.24%	0.24%
82nd-90th	1																		0.32%	0.30%	0.28%	0.26%	0.26%	0.24%	0.24%	0.24%
91st																				0.28%	0.26%	0.26%	0.24%	0.24%	0.24%	0.22%
92nd 93rd																				0.28% 0.28%		0.26% 0.26%	0.24% 0.24%	0.24% 0.24%	0.24%	0.22% 0.22%
94th																				0.28%	0.26%	0.26%	0.24%	0.24%	0.24%	0.22%
95th 96th																						0.26%	0.24%	0.24%	0.24%	0.22%
97th																						0.26%		0.24%	0.24%	0.22%
98th																				0.28%			0.24%		0.24%	0.22%
91st-99th 100th	_																			0.28%	0.26%	0.26% 0.24%	0.24% 0.24%	0.24%	0.24%	0.22%
101st																						0.24%	0.24%	0.22%	0.22%	0.22% 0.22%
102nd																						0.24%	0.24%		0.22%	0.22%
103rd 104th																						0.24%		0.22%	0.22%	0.22% 0.22%
105th																						0.24%		0.22%	0.22%	0.22%
106th 107th																					0.26% 0.26%	0.24%	0.24% 0.24%	0.22% 0.22%	0.22%	0.22% 0.22%
100th -108	th																				0.26%	0.24%	0.24%	0.22%	0.22%	0.22%
109th 110th																						0.24%		0.22%	0.22%	0.20%
111th																						0.24%	0.22%		0.22%	0.20%
112th 113th																						0.24%	0.22%	0.22%	0.22%	0.20%
114th																						0.24%	0.22%	0.22%	0.22%	0.20%
115th 116th																						0.24%	0.22%	0.22%	0.22%	0.20%
109th-117t	th																					0.24%		0.22%	0.22%	0.20%
118th																						0.24%		0.22% 0.20%	0.22% 0.20%	0.20% 0.20%
119th																							0.22%	0.20%	0.20%	0.20%
120th 121st																							0.22%	0.20%	0.20%	0.20%
122nd																							0.22%	0.20%	0.20%	0.20%
123rd 124th																							0.22% 0.22%		0.20%	0.20%
125th																							0.22%		0.20%	0.20%
118th-126t	th																						0.22%	0.20%	0.20%	0.20%
127th																								0.20%	0.20%	0.18% 0.18%
129th																								0.20%		0.18%
130th 131st																								0.20% 0.20%		0.18% 0.18%
132nd																								0.20%	0.20%	0.18%
133rd 134th																								0.20%	0.20%	0.18%
127th-135t	th																							0.20%	0.20%	0.18%
136th																									0.20%	0.18%
137th 138th																									0.20%	0.18% 0.18%
139th																									0.20%	0.18%
140th 141st																									0.20%	0.18% 0.18%
142nd																									0.20%	0.18%
143rd																									0.20%	0.18%

		11-20	21-30	31-40	41-50	51-75	76-100	101-125	126-150	151-175	176-200	201-230	231-265	266-300	301-330	331-365	366-400	401-430	431-465	466-500	501-550	551-625	626-700	701-775	776-850	851-925	926-1000	1001-1075	1076-1150 1151-1225	1226+
	1-10 Entrants	Entrants	Entrants Entrants	Entrants																										
136th-144th																													0.20%	0.18%
145th																														0.18%
146th																														0.18%
147th																														0.18%
148th																														0.18%
149th																														0.18%
150th																														0.18%
151st																														0.18%
152nd																														0.18%
145th-153rd																														0.18%

6 - Handed

	1-10	11-20	21-30	31-40	41-50	51-75	76-90	91-110	111-135	136-180	181-225	226-275	276-350	351-425	426-500	501-575
	Entrants	Entrants	Entrants	Entrants	Entrants	Entrants	Entrants	Entrants	Entrants	Entrants	Entrants	Entrants	Entrants	Entrants	Entrants	Entrants
1st	60.00%	50.00%	43.00%	40.00%	36.00%	33.00%	30.50%	28.00%	27.00%	26.50%	26.00%	25.50%	24.70%	23.90%	23.10%	22.30%
2nd	40.00%	30.00%	27.00%	24.00%	23.00%	21.00%	20.00%	19.00%	18.50%	18.00%	17.00%	16.75%	16.25%	15.60%	15.20%	14.83%
3rd		20.00%	17.00%	16.00%	15.00%	14.00%	13.00%	12.50%	12.00%	11.50%	10.50%	9.75%	9.25%	9.00%	8.80%	8.77%
4th			13.00%	12.00%	11.00%	11.00%	10.00%	9.25%	9.00%	8.50%	7.65%	7.25%	7.00%	6.75%	6.50%	6.47%
5th				8.00%	8.00%	8.00%	7.00%	6.75%	6.50%	6.00%	5.50%	5.25%	5.00%	4.75%	4.50%	4.47%
6th					7.00%	7.00%	6.00%	5.50%	4.50%	4.25%	4.00%	3.75%	3.50%	3.45%	3.25%	3.22%
7th						6.00%	5.00%	4.50%	3.75%	3.25%	3.00%	2.75%	2.50%	2.45%	2.25%	2.22%
7th-8th							4.50%	4.50%	3.75%	3.25%	3.00%	2.75%	2.50%	2.45%	2.25%	2.22%
9th							4.00%	3.50%	3.00%	2.75%	2.40%	2.25%	2.00%	1.90%	1.75%	1.72%
9th-10th								3.50%	3.00%	2.75%	2.40%	2.25%	2.00%	1.90%	1.75%	1.72%
11th								3.00%	2.50%	2.25%	1.90%	1.75%	1.50%	1.40%	1.30%	1.27%
11th-12th									2.50%	2.25%	1.90%	1.75%	1.50%	1.40%	1.30%	1.27%
13th									2.00%	1.75%	1.50%	1.25%	1.15%	1.10%	1.05%	1.02%
14th									2.00%	1.75%	1.50%	1.25%	1.15%	1.10%	1.05%	1.02%
15th		Crown P	oker res	erves the	right to	adjust p	rizepool			1.75%	1.50%	1.25%	1.15%	1.10%	1.05%	1.02%
16th		a		ion for re	-		-			1.75%	1.50%	1.25%	1.15%	1.10%	1.05%	1.02%
17th					B	розоо				1.75%	1.50% 1.50%	1.25% 1.25%	1.15% 1.15%	1.10% 1.10%	1.05% 1.05%	1.02% 1.02%
13th-18th																
19th											1.15%	1.00%	1.00% 1.00%	0.95%	0.95%	0.92%
20th 21st											1.15%	1.00%		0.95%	0.95%	0.92%
21st 22nd											1.15% 1.15%	1.00%	1.00%	0.95% 0.95%	0.95% 0.95%	0.92%
22nd 23rd											1.15%		1.00%			
											1.15%	1.00%	1.00%	0.95% 0.95%	0.95% 0.95%	0.92% 0.92%
19th-24th 25th												0.95%	0.90%	0.95%	0.95%	0.92%
26th												0.95%	0.90%	0.85%	0.85%	0.82%
27th												0.95%	0.90%	0.85%	0.85%	0.82%
28th												0.95%	0.90%	0.85%	0.85%	0.82%
29th												0.95%	0.90%	0.85%	0.85%	0.82%
25th-30th													0.90%	0.85%	0.85%	0.82%
31st													0.80%	0.75%	0.75%	0.72%
32nd													0.80%	0.75%	0.75%	0.72%
33rd													0.80%	0.75%	0.75%	0.72%
34th													0.80%	0.75%	0.75%	0.72%
31st-35th													0.80%	0.75%	0.75%	0.72%
36th														0.65%	0.65%	0.62%
37th														0.65%	0.65%	0.62%
38th														0.65%	0.65%	0.62%
39th														0.65%	0.65%	0.62%
40th														0.65%	0.65%	0.62%
41st														0.65%	0.65%	0.62%
42nd															0.55%	0.52%
43rd															0.55%	0.52%
44th															0.55%	0.52%
41st-45th															0.55%	0.52%
46th															0.55%	0.52%
47th															0.55%	0.52%
48th																0.42%
49th																0.42%
46th-50th																0.42%
51st																0.42%
52nd																0.42%
53rd																0.42%

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